package main

import (

"errors"

"fmt"

)

// Pre-defined sentinel errors

var (

ErrNotFound = errors.New("not found")

ErrInvalidInput = errors.New("invalid input")

)

// Function that returns sentinel errors based on conditions

func someFunction(value int) error {

switch value {

case 0:

return ErrNotFound

case -1:

return ErrInvalidInput

default:

return nil

}

}

func main() {

err := someFunction(0)

if err == ErrNotFound {

fmt.Println("Error: Resource not found")

} else if err == ErrInvalidInput {

fmt.Println("Error: Invalid input provided")

} else if err != nil {

fmt.Println("Error:", err)

} else {

fmt.Println("Success")

}

}